

How to Choose a Brownie Journey

For Girl Scout Brownies and bridging Daisies

Purpose: This guide gives you a hands-on way to help girls who are bridging into a new Girl Scout level decide which Journey they would like to work on. Use the sample activities (one from each of the Journey books) to give the girls a sampling. At the end of the meeting, let the girls decide by incorporating girl choice. A suggested script is marked in blue.

Supplies Needed

- Journey map handouts
- A copy of each Brownie Journey book and Adult Guide checked out from the resource center
- Handkerchief
- Girl Scout Law handouts
- Ribbon
- Shallow pan
- Flashlight
- Mirror
- White sheet of paper

Preparation before the meeting

A World of Girls: Have your handkerchief ready.

Brownie Quest: Cut out the ten parts of the Girl Scout Law (from the Girl Scout Law handout), roll sheets into a scroll, and tie with a ribbon. Hide the scrolls around the room for girls to find.

Introduce the Journey books

Today we are going to choose one Journey that we want to work on next year! There are three we can choose from:

A World of Girls, where we will learn about others in faraway places and close to home; and

Brownie Quest, where we will get to go on a mystery quest to discover three important keys!

Wow! Wonders of Water, where we will learn about water and ways to get wet and have fun!

Today, we are going to try one activity from each Journey book, pass the books around and flip through the pages, and then at the end of the meeting we will take a vote to decide which Journey we want to take next!







Activity 1: A World of Girls

You'll need: a handkerchief.

Hold up the book and pass it around.

This the Journey where we will get to learn about girls from all over the world and share your own story, as well! Did you know that games are like stories? They play out over time with a beginning, a middle, and an end! We are going to play a game that girls play across the world!

This game is called *Cencio Mollo*— it is a traditional Italian game.

Directions:

- Girls form a circle and one girl is chosen to be "It".
 - The girl who is "It" stands in the center with a handkerchief and goes to someone in the circle and says, "The *Cencio Mollo* has come to you." (Cencio mollo means "wet handkerchief" but we are using a dry one instead.)
 - The girl she is facing says, "Let it come. I shall not cry, laugh, or kiss it." Then the "It" girl tries to make her laugh any way she can, but she can only touch her with the handkerchief on the head or face.
 - If the player doesn't laugh, "It" moves on to the next girl in the circle. If the player laughs, she pays a penalty, such as jumping in the air five times or acting like a monkey. Then she becomes "It".

Activity 2: Brownie Quest

You'll need: 10 Girl Scout Law scrolls/clues.

Hold up the book and pass it around.

This is the Journey where we will go on a mystery quest in order to discover hidden keys! Let's go on our own quest to find clues and see what they add up to.

Directions:

- Divide girls into five teams.
- Tell the girls that they will be looking for clues. Show them what one of the clues looks like.
- Tell the girls that they need to be linked at all times when they search for the clues.
- Give any other instructions as needed, such as the number of clues you want each pair/ threesome to find, what the girls should do once they find all of their clues—sit quietly, read them, help the other girls, etc.).
- Tell the girls that as they move around looking for clues someone will be giving them instructions that they need to follow.
- Have the girls link arms at the elbow.
- Tell the girls, "OK, ready, set, start the Quest!"
- As girls move about, give special instructions like:
 - o Skip around with your arms linked while you search.
 - o Hop around and keep hopping even if you are picking up a clue.
 - o Flay your free arms-pretend you are flying.
- Remind girls that they have to stay linked.
- When all the clues have been found, ask the girls to unlink and return to the Brownie Circle.

Say:

Now I'm going to call on you based on the clue number you found.

Will number 1 come forward?

Will number 2 come forward and link arms with number 1?

Will number 3 come forward and link up?

....and so on, until all numbers, 1 through 10, are accounted for and the girls are linked into one big chain.

Then say:

What do all these clues add up to?" (The Girl Scout Law!)

Each line of the Girl Scout Law represents a value—something we believe is important and that we try to live by. Our values are part of what make us special—this Journey is all about finding out what each of your talents and qualities are and going on a special quest!

Activity 3: WOW! Wonders of Water

You'll need: shallow pan with water, mirror, flashlight and a white piece of paper.

Hold up the book and pass it around.

The third Journey is WOW! Wonders of Water. This is the Journey that is all about the fun ways we can learn about water and how we should love and save water! Life can't exist without water. Neither can rainbows! Can you think of a time when you saw a rainbow? What was the weather like?

Is there anything that all of the rainbow stories have in common? Water! And light! Rainbow stories all have water and light, even if the water comes from a garden hose or sits in a puddle and the light comes from a flashlight. Today you can try to make a rainbow.

Directions:

- Fill a shallow pan with water until it is three-quarters full.
- Place a mirror at the pan's edge.
- Each girl takes a turn shining the flashlight directly into the mirror, while another girl positions a sheet of white paper so the reflection of the light shines on it. She should move the piece of white paper until it "captures" the light. The mirror may need to be adjusted until you can see the water reflection on the paper.
- Look closely at the edge of the reflection and discuss what you see!

This Journey lets us think about water in all different ways, from science experiments, to thinking about living healthy, to giving a helping hand so we can change the world!

Putting it to a vote Now that we had a chance

Now that we had a chance to sample a little bit of each Journey, it's up to you girls to decide which one we want to do next year. You can choose between A World of Girls, Brownie Quest, or WOW! Wonders of Water!

Then, put it to a vote and let the girls know which Journey they'll be taking next.